WormLab®

Position & speed analyses

Center Points	X,Y coordinates for multiple, evenly spaced sample points along the central axis. The table displays data for a single track.
Direction	Angle between the line segment (green) located at the midpoint and the X axis. Angles are limited to the range $-\pi$ to π radians (-180 to 180 degrees). The 0 degree direction is in the direction of the X axis (to the right). $1\ rad = \frac{180}{\pi}\ deg$
Mobility 80 60 40 20 -20 7.2 7.65 8.1 8.55 9 9.45 Time (s)	Mobility is similar to Moving Average Speed but provides additional analytical tools (speed threshold and minimum duration) to track motion. A block of color indicates a series of frames meeting the Mobility criteria. The y-value of a given color block represents the moving average speed for the series of frames.
Position	X,Y coordinates displayed for head (red square), tail (red triangle), or midpoint (blue circle).
Reversal	Worm moving in a backward direction for a minimum number of frames.

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Position & speed analyses

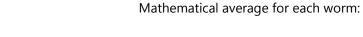
Speed	Distance per second covered by the worm along its central axis. • If the sign is positive, the worm is moving forward (head direction).
	If the sign is negative, the worm is moving backward (tail direction).
	The speed is based on the position of the mid-point along the central axis. Image noise may affect speed measurements.
Moving average speed	Speed for a particular worm, averaged across a number of frames. The number of frames is known as the size of the moving window.
	Using a moving average reduces the effects of noise, and also results in a latency in speed measurement.
Smoothed speed	Moving average speed smoothed over a user-defined frame span using locally weighted polynomial regression.
	This method can remove outliers caused by worm model fitting error.
Validation	WormLab provides validation data by Count or Percentage .
(see Validation workflow)	 Detect FN: Number or percentage of false negative matches. A false negative is a worm you marked that wasn't detected by the software.
	 Detect FP: umber or percentage of false positive matches. A false positive is a software-detected worm that you didn't mark. The most likely reason for a false positive is that the object detected is not a worm.
	 Detect matched: Number of worms or percentage detected by the software and that you matched.
	Detected: Number of worms detected by the software.
	• Frame: Frame number.
	• Head matched : Number or percentage of heads matched by you and the software.
	 Head missed: Number or percentage of heads missed by the software.
	 Head/Tail measurement error: Distance error in µm for marking head/tail between you and the software. This is an accuracy measurement.
	Total (row): Total across all validation frames.
	 Total for head/tail measurement error (row): Average of all Head/Tail Measurement Error values.
	Validated: Number of worms marked.

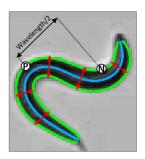
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WormLab®

Position & speed analyses

Track summary



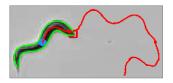


Mean worm length: From head to tail along the central axis (blue) **Mean width**: Cross-section (red) averaged over the entire length

Mean area: Region within worm's contour (green)

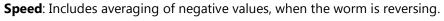
Wavelength: Measurement between the positive (P) and the negative (N) stationary

points multiplied by 2

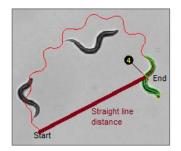


Track length: Length of forward motion plus length of reverse motion (red) over the total number of frames tracked.

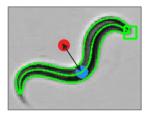
Peristaltic track length: Length of forward motion minus length of reverse motion.



Peristaltic speed: Peristaltic track length divided by time.



Straight-line distance (red): Shortest path between the starting and ending point of the worm track.



Mean amplitude: Average centroid displacement over an entire track.

Max amplitude: Maximum centroid displacement over an entire track.

Centroid displacement (black double-arrow): Distance between the mid-point (blue) and the average location (red) of the central axis points.

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